Dear Parents and Cub Scouts,

Following are a few things to remember when you attend camp.

1. Make sure to communicate with your child's Den Leader or the Camp Director any changes in yours or your child's information since you turned in paperwork.

2. Camp opens at 7:45 AM and closing starts at 3:30 PM.

3. Please communicate with the Camp Director/Den Leader if your camper will not be attending on any day so that you will not be disturbed with an attendance call.

4. Wear your camp T-shirt and hat daily, wear <u>ONLY</u> closed toe & closed heels shoes and bring a change of shoes to wear for splash pad (water shoes work great)

5. Insect repellent and sunscreen should be put on at home and not brought to camp.

6. Bring a sack lunch each day. (<u>NO</u> Mayo, tuna, milk, or other perishable items).

7. Bring something to sit on for your camp area.

8. <u>WATER</u> is a must!! A 24 or 32oz water bottle that has been filled and frozen the night before works well.

9. <u>ALL medication</u> must be turned into camp Health Officer each morning.

10. <u>THURSDAY -Family Day</u> Please send with your child:

• By 9AM participating egg craft to Trading post; the rules given out Monday afternoon and on Arrowheadlhc.org website

- Everyone welcomed at 11:15am for Lunch/Egg drop/Show
- Will be a shorter day; Campers will be released after closing about 2:00.
- 11. If you have a special need while you are at camp, please contact your Camp Director as soon as possible so that I may do my best to meet your needs.

12. Please review the camp rules so that there is no misunderstandings and camp can be a positive experience for all.

13. Chaperones and Program staff must attend camp training.

14. SEVERE WEATHER: We will assemble as for a fire and wait for instructions. Parents picking up children must remain in their vehicles. Do not get out of your car to find your child, this could create a safety issue for you and your child.

Barbara Boettger Camp Director 817-456-7226 Baboettger@att.net See you at camp!! Yours In Scouting, Paula Pfender Program Director 817-360-7194 Paulakscouter@gmail.com

daycamp@ArrowheadLHC.org

Arrowhead 2024

CAMP RULES

1. All Scouts in camp will use the buddy system and abide by Scout Oath & Law.

2. NO PROFANITY OR FIGHTING, NO KNIVES, GUNS, PETS, OR ELECTRONIC DEVISES ALLOWED.

- 3. All Scouts must stay with their den unless the chaperone has given permission for them to leave with their buddy.
- 4. All Campers & chaperones check in and out with the Den each morning & afternoon. All Staff, Den Chiefs & Jr Staff will check in and out at Headquarters.

5. Behavior problems will be brought to the Camp Director. If this causes the Scout to miss an event, the camper will not be able to make it up. Excessive problems will result in the Scout being sent home.

6. Any injury must be reported to the chaperone and the Health Officer immediately.

7. No Water guns.

- 8. ALL VISITORS MUST CHECK IN AND OUT AT CAMP HEADQUARTERS.
- 9. Wear your Camp T-shirt, hat and closed toe & closed heels shoes, each day.
- 10. NO SMOKING in Camp! Please check with the director for the designated smoking area.

11. Stay away from unauthorized areas and Park in designated areas only.

DROP-OFF & PICK-UP Park Entrance is located at 263 S. New Hope Road, Kennedale. From Business 287, Drive South on New Hope Road, Turn Right into Park. Follow Staff directions. DO NOT PARK... we will get your child where they need to be.

STAFF & GUEST PARKING

From Business 287, Drive South on New Hope Road, Turn Right on Broadway St. Continue to the LEFT across railroad tracks. Turn LEFT on Village St. Park in any of the MARKED spaces around the ballfields. ONLY BACK-IN PARKING WILL BE PERMITTED.

If your camper gets sick or for some other reason will not be able to attend camp any of the camp dates, please email or txt Barbara those dates. She will check her email at 5am each day before she leaves for camp. That way if your camper is sick, we will not disturb you with a call at 9:00AM.

ARROWHEAD DISTRICT

CUB SCOUT DAY CAMP CONTRACT 2024

I, ______, have read the job description for the position of <u>STAFF/CHAPERONES</u> /<u>JR STAFF/DEN Chief</u> for Cub Scout Day Camp. I will arrive at 7:30am each day, in uniform. I agree to abide by all the rules and regulations of the camp. I will do my best to fulfill the job description of my position and any other duties that may be assigned by the Camp Director and follow the policies of the Scouts BSA of America.

Signature

Date

JOB DESCRIPTIONS

PROGRAM STAFF

All Staff shall be at least 18 years old Registered with Scouts BSA, YPT Certified Responsible to the Program Director and Camp Director In cooperation with Chaperones carry out the program Responsible to the Program Director for all materials and supplies used Report any program problems to the Program Director or Camp Director Report any behavior problems to the Program Director or Camp Director Secure all materials and work area daily Other duties as assigned

CHAPERONES

All Chaperones shall be at least 21 years old Able to exert strong leadership skills YPT Certified Responsible to the Program Director and Camp Director Supervise all campers in their care Assist campers with housekeeping, sanitation, health and safety Assist Program Staff and campers in activities as needed Maintain proper conduct in the Den Keep daily attendance records; report attendance before first session daily Assist campers in preparing an opening, closing, song, skit or yell Responsible to see that all campers are picked up before leaving for the day Other duties as assigned

JUNIOR STAFF/DEN Chief

Scouts BSA working in Program areas at least 14 years old YPT Certified Conduct themselves per the Scout Law and Oath Responsible to the adult to whom they are assigned, Program Director and Camp Director Assist Chaperones or Program Staff as needed Other duties as assigned

Day Camp Hot Dog Sale Thursday June 13, 2024 Sponsored by Troop 215

This is a cash only sale.

Please complete form and turn in to the Den Chaperone with **EXACT CHANGE by 10:00AM Wed. June 12, 2024.**

You are welcomed to join your Cub for lunch on Thursday, make sure you include yourself and any other guest on this form.

Rank	_Den/Location	Name
	\$8.00 All Beef Hot Dog, Chips, Drink	
	\$3.00 Ext	tra All Beef Hot Dog

_____Total

2024 EGG LAUNCH

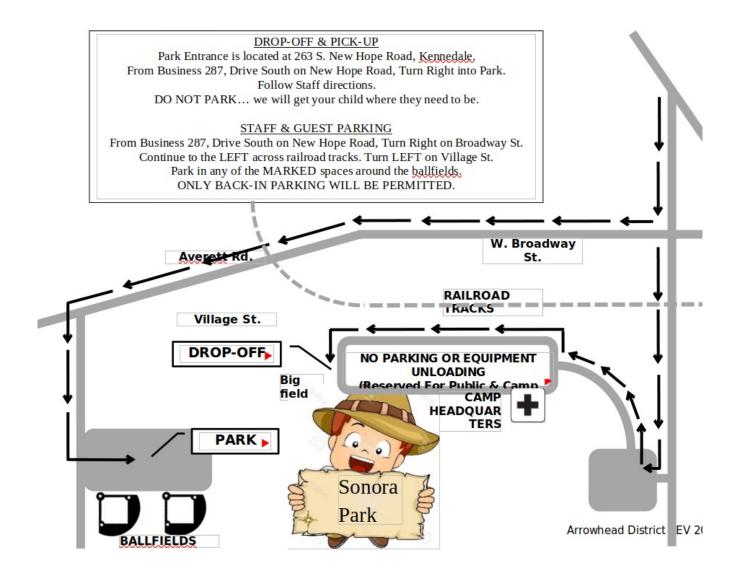
THURSDAY

This is an optional activity! Package a single EGG so that when it is Launched it will <u>NOT</u> break.

PLEASE ABIDE BY THESE RULES

- **1.** You Must use a fresh chicken EGG. It cannot be COOKED. Every EGG will be checked to see if it is uncooked.
- 2. You <u>May NOT COAT</u> the EGG with any type of material such as Chemical, Rubber Latex, Cement, ETC. In other words, the packing may not be fused to the egg.
- 3. You may use some type of suspension system so long as it is not fused to the EGG. You may pack the EGG in some type of packing such as Jell-O, Popcorn, Crush Newspaper, Styrofoam Peanuts, etc. The container will not be returning home. So do not use your mom's favorite Tupperware.
- This is very important: the overall size of the container may not measure more than 4"x4"x4". All boxes will be measured and those too large will NOT participate. This is only Fair.
- 5. Put your name on the outside of the package and bring to camp on Thursday 6/13/24 no later than 9:00 AM and give to Den Leader.
- 6. Location for Launch: Field along New Hope Road, everyone along sidewalk.
- 7. You must stay behind safety line until the <u>ALL CLEAR</u> is given. Then it is SAFE for you to retrieve your Package.
- 8. Upon retrieving your box, make sure you do not leave any part of your box or packaging on the ground. Take your box & packaging to those in charge of checking to see if the egg is still intact, if intact you will receive an additional bead.

GOOD LUCK!!!



THE EMERGENCY PLAN will be reviewed and updated annually. Prior to camp this plan will be distributed to the Staff, Chaperones, Campers, and Parents, then reviewed 1st day of camp & posted during camp.

EMERGENCY SIGNAL TO ASSEMBLE: In case of an emergency, in which we need to assemble at the Flagpole, we will sound **THREE LONG BLASTS** on the air horn, whistle or car horn.

ASSEMBLY & EVACUATION PLAN: If you hear the emergency signal;

- 1. Form a buddy line.
- 2. Conduct roll call.
- 3. Proceed to the Flagpole.
- 4. Den chiefs should follow the campers.
- 5. If campers are in the rest rooms a Youth Staff/Red Shirt should wait for them and bring them to the Flagpole.
- 6. Keep calm and orderly at all times, so that further instructions can be heard.
- 7. Chaperones are responsible to know who, if any, of those in the den that are missing.
- 8. Chaperones will report roll to the Camp Director.
- 9. Camp Director will make the decision to evacuate or return to program.
- 10. Absolutely no one will leave camp without the permission from the Camp Director.
- 11. When permission is given a list of persons leaving will be turned into the Camp Director.

SEVERE WEATHER (TORNADOS, STORMS, & LIGHTNING): If you hear the emergency signal;

- 1. Quickly assemble according to the **Assembly & Evacuation Plan** above.
- 2. Camp Director will make the decision to evacuate or return to program.

<u>FIRE PLAN:</u> If you hear the emergency signal;

- 1. Quickly assemble according to the **Assembly & Evacuation Plan** above.
- 2. Any fire should be reported immediately to Camp Headquarters.
- 3. **DO NOT** wait to see if you can contain it yourself.
- 4. Fire extinguishers will be kept at Camp Headquarters.

ACCIDENTS/INJURIES/SICKNESS:

- 1. All Camp and BSA Safety rules will be followed to prevent accidents.
- 2. Accidents/Injuries/Sickness are to be reported immediately to the Health Officer at Headquarters for evaluation.

LOST CAMPER PLAN:

- 1. The Buddy Plan will be followed to prevent a lost Camper.
- 2. Chaperones should first check their last program area, Port-a-potties, and the Den's camp site.
- 3. If the Camper is not found, Chaperones are to report lost child to the Camp Director.
- 4. Camp Director will check sign-in & sign-out sheet and assign several staff members to systematically search the Camp and report back.
- 5. If the child is not located within 15 minutes from the time of notification, **Emergency Signal to Assemble** will be sounded and Camp roll reported to Camp Director.
- 6. If the child is not located within 30 minutes, Camp Director will report the missing child to police and notify the child's parents.

FATALITIES:

- 1. All Camp and BSA Safety rules will be followed to prevent fatalities.
- 2. Keep calm and report the fatality immediately to Headquarters.
- 3. Camp Director will report to the appropriate authorizes.

SHELTER IN PLACE (Any other threat to camp safety):

- 1. The Emergency Signal is **Two Short Blasts** on the air horn, whistle, or car horn.
- 2. Everyone- Adults and Youth Alike- Drop to the Ground Where You Are
- 3. Adults Assess Your Surroundings
- 4. If there is a threat, calmly collect your campers, adults, and youth staff and evacuate in the OPPOSITE DIRECTION of the threat
- 5. Either evacuate West past the ranges and out by the ballfields to the Church, or East past the craft area and out to New Hope Road and then to the Church.
- 6. Rally Point: First United Methodist Church of Kennedale: 229 W. 4th Street, Kennedale, 76060

MAP TO EMERGENCY SHELTER SITE

In the event the Camp Director issues an order to immediately evacuate Camp and take shelter, Camp will be evacuated to First United Methodist Church of Kennedale.

Den Leaders will transport those in their care that cannot be immediately picked-up by their parent/guardian to the shelter site. Camp Staff will assist in transport of youth volunteers.

